



Youtube

Twitter

//www.youtube.com/@SoftwareDaily

(https://twitter.com/software_daily)

(https://www.facebook.com/softwareengineeringdaily/shareArticle?u=https://softwareengineeringdaily.com/2026/06/04/web-native-game-development/)

Web Native Game Development

u=https://softwareengineeringdaily.com/2026/06/04/web-native-game-development/



By SEDaily (https://softwareengineeringdaily.com/author/sed-production/)

game- game- Podcast | Thursday, June 4 2026

development/development/development/)

00:00

00:00

Podcast: Play in new window

(https://traffic.megaphone.fm/SED5352771090.mp3) | Download

(https://traffic.megaphone.fm/SED5352771090.mp3)

Subscribe: RSS (https://softwareengineeringdaily.com/feed/podcast/)

WEB NATIVE GAME DEVELOPMENT



SOFTWARE ENGINEERING DAILY



The web has quietly become one of the most capable platforms for game development. Advances in WebAssembly, WebGL, and WebGPU have given developers tools that rival native desktop performance, while game engines like Unity and Godot have added robust web export pipelines. However, building games for the browser comes with its own set of constraints including file size, browser compatibility, and the need to quickly capture and maintain the player’s attention.

Erik Dubbelboer (<https://x.com/erikdubbelboer>) is a Principal Engineer at **Poki** (<https://poki.com/>), which is a web games



Youtube

Twitter

<https://www.youtube.com/@SoftwareDaily>

<https://twitter.com/SoftwareDaily>


platform serving over 100 million monthly users. He's also a game developer, with titles like *Silly Slickies* and *Village Builder*. His unusual position building developer tools that power the platform, while also shipping games on it, gives him a rare perspective on what it actually takes to succeed in web game development.

In this episode, Erik joins Joe Nash to discuss the history of web games from the Flash era to today's renaissance, how WebAssembly and WebGPU have transformed what is possible in the browser, the tradeoffs between different game engines for web publishing, and more.



(<http://softwareengineeringdaily.com/wp-content/uploads/2023/12/Joe-Nash-.jpeg>)

Joe Nash is a developer, educator, and award-winning community builder, who has worked at companies including GitHub, Twilio, Unity, and PayPal. Joe got his start in software development by creating mods and running servers for Garry's Mod, and game development remains his favorite way to experience and explore new technologies and concepts.

Please click  to see the transcript of this episode.
(<https://softwareengineeringdaily.com/>)
([http://softwareengineeringdaily.com/wp-
content/uploads/2026/05/SED1934-Erik-Dubbelboer.txt](http://softwareengineeringdaily.com/wp-
content/uploads/2026/05/SED1934-Erik-Dubbelboer.txt))



Youtube [/www.youtube.com/@SoftwareDaily](https://www.youtube.com/@SoftwareDaily) [Twitter](https://twitter.com/software_daily)

[/www.youtube.com/@SoftwareDaily](https://www.youtube.com/@SoftwareDaily)

https://twitter.com/software_daily

Sponsorship inquiries: sponsor@softwareengineeringdaily.com

([http://softwareengineeringdaily.com/wp-
content/uploads/2026/05/SED1925-Reactive-Native-at-
Coinbase.txt](http://softwareengineeringdaily.com/wp-
content/uploads/2026/05/SED1925-Reactive-Native-at-
Coinbase.txt))

([http://softwareengineeringdaily.com/wp-
content/uploads/2026/05/SED1925-Reactive-Native-at-
Coinbase.txt](http://softwareengineeringdaily.com/wp-
content/uploads/2026/05/SED1925-Reactive-Native-at-
Coinbase.txt))



SEDaily
([https://softwareengineeringdaily.com/author/sed-
production/](https://softwareengineeringdaily.com/author/sed-production/))

Sponsors



(<https://estuary.dev/>)

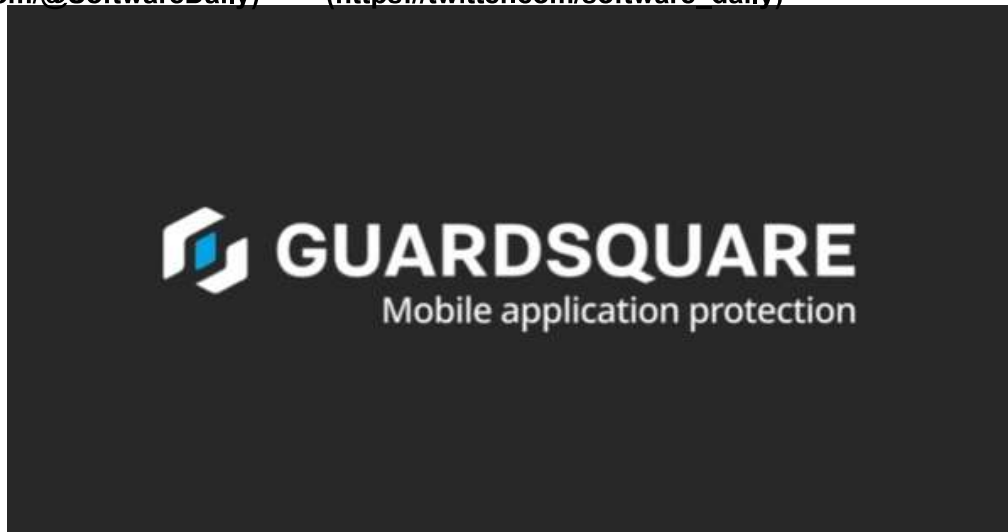
Every AI team eventually hits the same wall. The models are solid, the infra is solid, but the data coming in is hours old because the pipeline is batch when it should be streaming and nobody's had time to fix it. That's not a modeling problem. That's a pipeline problem.

Estuary gives you CDC, batch, and streaming in one platform. 200 plus connectors, live in hours, not weeks. Your AI is only as good as your pipeline. [\(https://softwareengineeringdaily.com/\)](https://softwareengineeringdaily.com/) [estuary.dev \(https://estuary.dev/\)](https://estuary.dev/)



Youtube

Twitter

[//www.youtube.com/@SoftwareDaily\)](https://www.youtube.com/@SoftwareDaily)[\(https://twitter.com/software_daily\)](https://twitter.com/software_daily)

[\(https://hubs.la/Q03-Tyy40\)](https://hubs.la/Q03-Tyy40)

In mobile application security, 'good enough' is a risk.

Guardsquare (<https://hubs.la/Q03-Tyy40>) uses advanced, multi-layered code hardening techniques and automated runtime application self-protection and mobile application security testing, combined with real-time threat monitoring, to deliver the highest level of mobile app security.

Discover how Guardsquare brings all these together to provide mobile app security for your Android and iOS apps without compromise at [www dot Guardsquare dot com](http://www.Guardsquare.com).



Youtube

[//www.youtube.com/@SoftwareEngineeringDaily](https://www.youtube.com/@SoftwareEngineeringDaily)

Twitter

[\(https://twitter.com/software_daily\)](https://twitter.com/software_daily)

Tiger Data

[\(http://tigerdata.com/\)](http://tigerdata.com/)

If you're running Postgres in production, you've probably felt the moment analytical queries start fighting your transactional workload. Most teams end up adding a second database and all the pipeline complexity that comes with it.

Tiger Data, creators of TimescaleDB, takes a different approach. We extend Postgres with hybrid row and columnar storage so one table handles both writes and analytical scans. Native Compression cuts storage costs up to 95%. Continuous aggregates keep dashboards live without batch jobs. And it scales to petabytes without you re-architecting.

Companies like Cloudflare, Octave Energy, Schneider, Axpo, and Flowco run production workloads on Tiger Data today.

No stale data. No second system to operate. Just Postgres, managed for you, ready for the workload you're building toward. Try it free at [tigerdata.com \(http://tigerdata.com/\)](http://tigerdata.com/)

 [\(https://twitter.com/software_daily\)](https://twitter.com/software_daily)

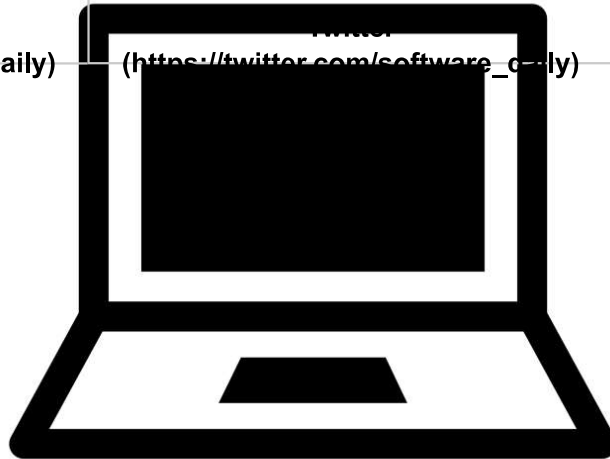


(<https://softwareengineeringdaily.com/>)



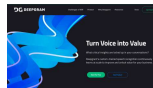
Youtube
[//www.youtube.com/@SoftwareDaily](https://www.youtube.com/@SoftwareDaily)

Twitter
https://twitter.com/software_daily



SOFTWARE ENGINEERING DAILY

POPULAR



(<https://softwareengineeringdaily.com/2020/07/03/deepgram-end-to-end-speech-recognition-with-scott-stephenson/>)

Deepgram: End-to-End Speech Recognition with Scott Stephenson

(<https://softwareengineeringdaily.com/2020/07/03/deepgram-end-to-end-speech-recognition-with-scott-stephenson/>)

106 views



(<https://softwareengineeringdaily.com/2026/06/09/sed-news-apples-ai-problem-the-real-business-model-of-ai-and-token-cost-reckoning/>)

SED News: Apple's AI Problem, The Real Business Model of AI, and Token Cost Reckoning

(<https://softwareengineeringdaily.com/2026/06/09/sed-news-apples-ai-problem-the-real-business-model-of-ai-and-token-cost-reckoning/>)

SED News: Apple's AI Problem, The Real Business Model of AI, and Token Cost Reckoning

63 views



(<https://softwareengineeringdaily.com/>)



(<https://softwareengineeringdaily.com/2025/10/16/engineering-in-the-age-of-agents-with-yechezkel-rabinovich/>)

Youtube
[//www.youtube.com/@SoftwareDaily](https://www.youtube.com/@SoftwareDaily)

Engineering in the Age of Agents with Yechezkel Rabinovich
(https://twitter.com/software_daily)

(<https://softwareengineeringdaily.com/2025/10/16/engineering-in-the-age-of-agents-with-yechezkel-rabinovich/>)

19 views



(<https://softwareengineeringdaily.com/2026/06/04/web-native-game-development/>) Web Native Game Development

(<https://softwareengineeringdaily.com/2026/06/04/web-native-game-development/>)

18 views



(<https://softwareengineeringdaily.com/2021/03/03/why-we-switched-from-python-to-go/>) Why We Switched from Python to Go
(<https://softwareengineeringdaily.com/2021/03/03/why-we-switched-from-python-to-go/>)

17 views



Youtube

[//www.youtube.com/@SoftwareDaily](https://www.youtube.com/@SoftwareDaily)

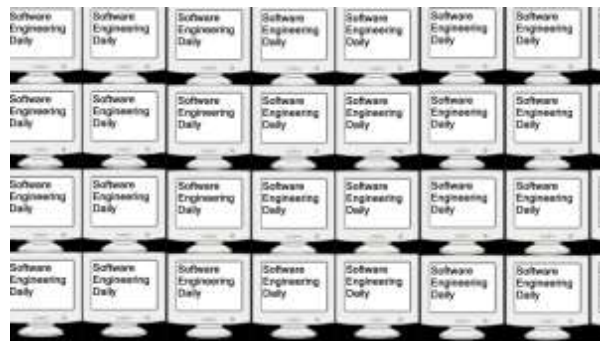
Twitter

(https://twitter.com/software_daily)



(<https://softwareengineeringdaily.us12.list-manage.com/subscribe?u=0e61a764c5cf33d9f3eff0749&id=846fac531b>)

Subscribe to Software Daily, a curated newsletter featuring the best and newest from the software engineering community.



EXCLUSIVE ARTICLES

Mobile App Security with Ryan Lloyd



(<https://softwareengineeringdaily.com/>)



Youtube ([https://softwareengineeringdaily.com/2026/04/09/mobile-app-](https://softwareengineeringdaily.com/2026/04/09/mobile-app-security-with-ryan-lloyd/)

[@SoftwareDaily](https://www.youtube.com/@SoftwareDaily))

Twitter (https://twitter.com/software_daily)

VMware Tanzu GemFire and Next-Generation Real-Time Application Development

(<https://softwareengineeringdaily.com/2024/09/16/vmware-tanzu-gemfire-next-generation-realtime-application-development/>)

Uber's LedgerStore and its Trillions of Indexes with Kaushik Devarajaiah

(<https://softwareengineeringdaily.com/2024/07/30/uber/>)



CLOUD ENGINEERING

CodeRabbit and RAG for Code Review with Harjot Gill

(<https://softwareengineeringdaily.com/2025/06/24/coderabbit-and-rag-for-codereview-with-harjot-gill/>)

Building Chess.com with Jay Severson

(<https://softwareengineeringdaily.com/2024/02/01/building-chess-com-with-jay-severson/>)

Mastodon with Eugen Rochko

(<https://softwareengineeringdaily.com/2024/01/31/mastodon-with-eugen-rochko/>)



(<https://softwareengineeringdaily.com/>)



Youtube

[//www.youtube.com/@SoftwareDaily](https://www.youtube.com/@SoftwareDaily)

Twitter

(https://twitter.com/software_daily)



BUSINESS AND PHILOSOPHY

Startup Investing with George Mathew

(<https://softwareengineeringdaily.com/2024/04/17/startup-investing-with-george-mathew/>)

KubeCon Special: Docker with Justin Cormack

(<https://softwareengineeringdaily.com/2023/12/04/kubeccon-special-docker-with-justin-cormack/>)

Software Architecture with Josh Prismon

(<https://softwareengineeringdaily.com/2023/11/30/software-architecture-with-josh-prismon/>)



GREATEST HITS

Hardening C++ with Bjarne Stroustrup

(<https://softwareengineeringdaily.com/2023/03/28/hardening-c-with-bjarne-stroustrup/>)

Surviving ChatGPT with Christian Hubicki

(<https://softwareengineeringdaily.com/2023/02/24/surviving->

chatgpt/

Special Episode with George Hotz



(<https://softwareengineeringdaily.com/>)



(<https://softwareengineeringdaily.com/2022/12/05/george-hotz/>)

Youtube

Twitter

[//www.youtube.com/@SoftwareDaily](https://www.youtube.com/@SoftwareDaily)

(https://twitter.com/software_daily)



HACKERS

Making React 70% faster with Aiden Bai of Million.js

(<https://softwareengineeringdaily.com/2023/09/05/making-react-70-faster/>)

Cross-functional Incident Management with Ashley Sawatsky and Niall Murphy

(<https://softwareengineeringdaily.com/2023/08/17/incident-management/>)

SDKs for your API with Sagar Batchu

(<https://softwareengineeringdaily.com/2023/08/01/sdks-for-your-api/>)



DATA

Hyperscaling SaaS with Sam Lambert



(<https://softwareengineeringdaily.com/>)



Youtube (<https://softwareengineeringdaily.com/2024/07/04/hyperscaling->

[@SoftwareDaily](https://www.youtube.com/@SoftwareDaily)) (https://twitter.com/software_daily)

Spring AI and Java in 2024

(<https://softwareengineeringdaily.com/2024/04/05/spring-ai-and-java-in-2024/>)

Iceberg at Netflix and Beyond with Ryan Blue

(<https://softwareengineeringdaily.com/2024/03/07/iceberg-at-netflix-and-beyond-with-ryan-blue/>)



(https://twitter.com/software_daily)



(<https://www.facebook.com/sedaily>)



([/feed/podcast/](https://www.facebook.com/sedaily/feed/podcast/))

Subscribe

Join

(<https://www.softwaredaily.com/register>)

ABOUT US

Contact Us (<https://softwareengineeringdaily.com/contact/>)

Sponsor (<https://softwareengineeringdaily.com/sponsor/>)

Our Sponsors (<https://softwareengineeringdaily.com/our-sponsors/>)

COMMUNITY

Slack (https://join.slack.com/t/softwaredaily/shared_invite/zt-1xezlz4ab-ODKvbzL_7ksBpN7NMvBuSQ)

Youtube (<https://www.youtube.com/@SoftwareDaily>)

Twitter (https://twitter.com/software_daily)

LinkedIn (<https://www.linkedin.com/company/software-engineering-daily>)

GET INVOLVED

Survey (<https://softwareengineeringdaily.com/survey>)

Write (<https://softwareengineeringdaily.com/write/>)

Applying to Host (<https://softwareengineeringdaily.com/applying-to-host/>)